

Formal Mathematics and Application to Software Safety and Internet Security

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- 2 Four celebrated examples
 - Examples from mathematics
 - Examples from computer science
- 3 Deductions and Computations
 - Foundations from mathematical logic
 - Integrating deductions and computations
- 4 Proof Assistants
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Theorems and proofs in mathematics

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- A theorem is a mathematical statement whose proof consists in a succession of deductions following the rules of logic.
- One rule allows using any existing theorem.
- To be sure a proof is correct, mathematicians require that it can be entirely read and understood by other mathematicians.
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Four examples from mathematics and computer science

- **Four colors theorem:** 1200 hours of computations by Appel and Haken in 1976.
- **Kepler's conjecture:** over ten years of computations with more than 10^5 polynomials having over 100 variables and over 1000 constants by Hales in 1998.
- **Primality:** $4405^{2638} + 2638^{4405}$ is the biggest (15071 digits) proved “ordinary prime”: 720 days of computation by Morain at al in 2003.
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1890 it only shows that **five** colors suffice.

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Face-centered cubic packing



Packing spheres

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- **Decryption:** Given message m' and **private key** K^{-1} compute $m = K^{-1}(m')$.
- **Requirements:**
 - Encryption and decryption must be **fast**.
 - Computing K^{-1} from K should be **unfeasible**.
- **RSA private key:** pair (p, q) of two primes.
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1975 **Pratt** Primality is in NP.

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2002 **Agrawal, Kayal, Saxena**: primality is in P.

2003 **Morain**: primality is in n^3 under a conjecture about the density of prime numbers.

- Factoring is subexponential, but not (yet) polynomial.

2003 A 155 digits RSA key broken by **Morain**.

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Protocol

Agents A, B, I

Emails A, B, I

Nonce N_x is a fresh random number

Public encryption keys: K_A, K_B, K_I

Secret decryption keys: $K_A^{-1}, K_B^{-1}, K_I^{-1}$

Run: sequence of 3 authentication messages

$A \rightarrow B : A, B, \{N_A, A\}_{K_B}$

$B \rightarrow A : B, A, \{N_A, N_B\}_{K_A}$

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Attack: man in the middle

$\alpha - 1$ $A \rightarrow I : A, I, \{N_A, A\}_{K_I}$

$\beta - 1$ $I \rightarrow B : I, B, \{N_A, A\}_{K_B}$

$\beta - 2$ $B \rightarrow I : B, I, \{N_A, N_B\}_{K_A}$

$\alpha - 2$ $I \rightarrow A : I, A, \{N_A, N_B\}_{K_A}$

$\alpha - 3$ $A \rightarrow I : A, I, \{N_B\}_{K_I}$

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B believes he has carried out a run with A .

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$\alpha - 3$ $A \rightarrow I : A, I, \{N_B\}_{K_I}$

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B believes he has carried out a run with A .

Attack: man in the middle

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- **Question:** is it a theorem?
- **Hilbert's program:** finding an algorithm to answer this question is the most important task for a mathematician.
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- **Given:** a statement S about arithmetic and a proof P of S .
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- **Gentzen:** There is a program able to answer this question.
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Integrating deductions and computations

Deductions and computations

- In general, a proof requires deduction as well as computation steps:
- A proof of $\text{Even}(2+2)$ is made of
 - the computation of $2 + 2$ resulting in 4
 - a proof of $\text{Even}(4)$
 - a mechanism to integrate both
- Three ingredients are needed in proofs:

deductions: $\Gamma \vdash p : P$

computations: $\Gamma \vdash P \rightarrow Q$

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Example: $2 + 2$ is even

- Representing natural numbers in Peano notation with 0 and s, 4 is $s(s(s(s(0))))$.
- $\Gamma = \{p : E(0), q : \forall x.E(x) \implies E(s(s(x))), \forall xy.x + s(y) \rightarrow s(x) + y, \forall x.x + 0 \rightarrow x\}$
- Computation:
 $\Gamma \vdash E(2+2) \rightarrow E(3+1) \rightarrow E(4+0) \rightarrow E(4)$
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Deduction:

$$\frac{\dots}{\vdash q(0, p) : E(2)} \quad \frac{\vdash q : \forall x. E(x) \implies E(s(s(x)))}{\vdash q(2) : E(2) \implies E(4)}$$

$$\vdash q(2, q(0, p)) : E(4)$$

$$\frac{\vdash p : E(0)}{\vdash p : E(0)} \quad \frac{q : \vdash \forall x. E(x) \implies E(s(s(x)))}{\vdash q(0) : E(0) \implies E(2)}$$

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- Assuming computations terminate, then it becomes possible to check if a given proof p of the proposition A is correct or not.
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- A **logic programming language** dedicated to processing mathematics
- A set of deduction and computation rules which characterize the chosen **logic**.
- An proof-checking algorithm, **kernel** of the proof assistant.
- **Proof tactics** helping the user building proofs.
- A **tactic language** for writing new tactics.
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Outline
Theorems and proofs in mathematics
Four celebrated examples
Deductions and Computations
Proof Assistants
Coq
Conclusion

The proof assistant Coq



- Kernel based on the **Calculus of Inductive Constructions** of **Coquand** and **Paulin**
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```
Module OrderedTypeFacts [O : OrderedType].  
Lemma lt_not_gt : (x,y:O.t)(O.lt y y )  $\rightarrow$   $\neg$  (O.lt y x).  
Proof.  Intros; Intro; Absurd (O.eq x x); EAuto.  
Qed.
```

... many other lemmas ...

```
End OrderedTypeFacts.
```

Module Type OrderedType.

Parameter t : Set.

Parameter eq : t → t → Prop.

Parameter eq_refl : (x:t)(eq x x).

Parameter eq_sym : (x,y:t) (eq x y) → (eq y x).

Parameter eq_trans : (x,y,z:t) (eq x y) → (eq y z) → (eq x z).

Parameter lt_trans : (x,y,z:t) (lt x y) → (lt y z) → (lt x z).

Parameter lt_not_eq : (x,y:t) (lt x y) → ¬ (eq x y).

Parameter compare : (x,y:t) (Comp lt eq x y).

End OrderedType.

```
Inductive Comp [X:Set; lt,eq:X → X → Prop; x,y:X] :  
  | Lt : (lt x y) → (Comp lt eq x y)  
  | Eq : (eq x y) → (Comp lt eq x y)  
  | Gt : (lt y x) → (Comp lt eq x y).
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- Proof assistants should incorporate decision procedures in a transparent way
- Proof assistants are hard to use without dedicated platforms
- Software, unlike theorems, has a short life time, but may involve human's life, money, or image.
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- Proof assistants should be at the heart of any verification tool
- Proof assistants should incorporate decision procedures in a transparent way
- Proof assistants are hard to use without dedicated platforms
- Software, unlike theorems, has a short life time, but may involve human's life, money, or image.
- Current market is very small (electronic commerce), but will grow slowly (critical software).

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Four celebrated examples

Deductions and Computations

Proof Assistants

Coq

Conclusion

